

SAJJAD RAD

Game Developer, Filmmaker, VFX Artist

SKILLS

Photography, 2D Animation, VFX, Game Level Design

SOFTWARE SKILLS

After Effects, Adobe Flash, Photoshop, Autodesk 3ds Max, Source Film Maker

WORK EXPERIENCE

Mark It As Done

January 2017 to February 2019

Web Developer

Remote

NIG Studio | استودیو نوآندیش

June 2015 to December 2015

CTO

NIG Studio | استودیو نوآندیش

June 2012 to June 2015

Programmer, Game Developer, VFX Artist

EDUCATION

Payam Noor University of Rasht

September 2009 to January 2014

Bachelor, Computer Software

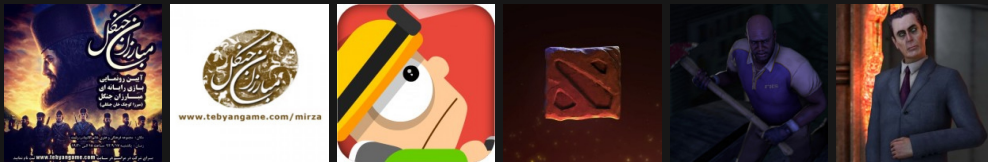
Engineering

ACHIEVEMENTS

Military Service

Completed

PORTFOLIO



Mabarzan Jangal Jungle Warriors Tra. بازی آندرویدی Waazer. Dota 2 Wallpapers Left4Dead Wallpap. Half Life Wallpaper.



Minecraft Wallpaper Catch The Monster. Waazerman - Traile



ABOUT ME

I worked in Art industries like Game Developing, Filmmaking, VFX and Photography for years, as a job or just for fun. Among all these, game development has always helped me to tell my story in the best way possible, so in 2018 I started again to develop games.

SOCIAL MEDIA



CONTACT INFO

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